

GARY CRAIG HOBBS

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CURRICULUM VITAE

March 2022

Education

2009	MFA	Digital Arts & New Media	University of California, Santa Cruz
1992	BFA	Fine Art & Digital Synthesis	California Institute of the Arts

Academic and Professional Appointments

Current Appointment	Associate Professor, Digital Media Art (DMA), Art and Art History Dept (since 2012) Program Area Coordinator, Digital Media Art (DMA) Program Area
2017	Visiting Professor, Maharaja Sayajirao University of Baroda, India Director, SJSU Paseo Public Prototyping Challenge and Festival (since 2015)
2016	Visiting Professor, Srishti Institute of Art, Design and Technology, Bangalore, India Graduate Advisor, SJSU Art and Art History Department
2012-2016	Program Area Coordinator, Digital Media Art (DMA) Program Area Director, CADRE Media Lab, San José State University, San Jose, CA
2014	Maître de conférence, Conservatoire National des Arts et Métiers (CNAM) L'École Nationale du Jeu et des Médias Interactifs Numériques (ENJMIN) Paris and Angoulême, France
2011-12	Lecturer, History of Art and Visual Culture Department University of California, Santa Cruz
2009-12	Lecturer, Critical Studies Program California College of the Arts (CCA), San Francisco, CA
2011	Technical Producer for Usman Haque and Natalie Jeremijenko <i>Flightpath Toronto</i> , Scotiabank Nuit Blanche, Toronto, Ontario
2010	ZERO1 Biennial, San Jose, CA Technical Producer for the 2010 ZERO1 Biennial producing projects by artists Blast Theory, Eyebeam, Rockwell Group, Natalie Jeremijenko, and Andrea Polli
2009-10	Lecturer and Research Associate, University of California, Santa Cruz UC Institute for Research in the Arts (UCIRA) Emerging Fields Grant Recipient Digital Arts and New Media Program, University of California, Santa Cruz

## Select exhibitions and filmography

- 2021 *Mayabhedha v2.0*  
ROMBAK Online Symposium and Exhibition, Cyberjaya, Malaysia.  
Invited Online Group Exhibition
- 2019 *3<sup>rd</sup> Space Lab Hidden Lily*  
[Chennai Photo Biennale](#), Chennai, India  
Government College of Fine Arts façade Projection Mapping/ Performance
- Anemone Redux*  
Palace of Fine Arts, San Francisco  
Invited Group Art Exhibition
- InterFacing - Digital Media Art Faculty Exhibition*  
Invited Group Exhibition at San José State University's Thompson Gallery
- 2017 *3<sup>rd</sup> Space Lab Social Weavers II*  
[Maharaja Sayajirao University](#) of Baroda, India  
Faculty of Arts Indo-Saracenic dome Video Projection Mapping/ Performance  
Museum of Goa, India rooftop Video Projection Mapping/ Performance
- Migratory Cultures* <https://migratorycultures.com>  
[Story of Space Festival](#), Panjim City, Goa, India  
Projection mapping of Kala Academy for the Arts, Institute Menezes Braganza Park,  
and the Panaji State Central Library  
[Cubberley Arts Center](#), Palo Alto, California
- 2016 *3<sup>rd</sup> Space Lab Social Weavers I*  
[National Gallery of Modern Art \(NGMA\)](#), Bangalore, India
- Migratory Cultures* <https://migratorycultures.com>  
Art in Transit Cubbon Park Exhibition, Bangalore, India  
San José Museum of Art, San José, CA  
Proarts Gallery, Oakland, CA  
Pajaro Valley Art Gallery, Watsonville, CA  
Video projection mapping collaboration with artist Robin Lasser
- 2015 *SJSU Digital Media Art Faculty Exhibition*  
Group exhibition at the Thompson Gallery, San José State University
- SF Bay Reflections and Modulations*  
Live projection mapping at the Exploratorium Museum, San Francisco, California
- 2014 5<sup>th</sup> annual *Futur En Seine* <http://www.futur-en-seine.fr/fens2014/en/>  
Group exhibition at the Futur En Seine Innovation Village, Paris, France
- Exploring geographic space between Bangalore India and the Bay Area*  
Group exhibition at the Exploratorium Museum, San Francisco, California
- We Won't Bow Down*. World Premiere at the LA Pan African Film Festival 2014  
Documentary feature film shot with Mardi Gras Indian tribes in New Orleans, LA

- 2013                    *koi(koi)*  
Solo gallery exhibition at Sesnon Gallery, UC Santa Cruz, CA
- The Light Beings*  
Live video performance at Museum of Art and History (MAH), Santa Cruz, CA
- 2012                    *Anemone Soliloquy*  
Group exhibition at Worth Ryder Gallery, UC Berkeley, CA
- 2011                    *The Hoop Mandala*  
Live video performance at Pema Osel Ling Monastery, Santa Cruz, CA
- 2010                    *Solatrium*. Science fiction short film. Slamdance US Premiere, Park City, Utah  
2011 World Premiere at the Korean International Science Fiction Film Festival  
Production credits – Producer, technical director, cinematographer
- 2009                    *In Situ Δ - The Embodied Search*  
MFA thesis exhibition at Museum of Art and History (MAH), Santa Cruz, CA
- Moon Europa*. Science fiction feature film. Producer, technical director, cinematographer
- 2008                    *Digital Agitprop of the Bush Era*. Live VJ performance and 2-channel live video mix  
Porter Faculty Gallery, UC Santa Cruz, CA
- Hurricane*. Terpsicorps Theater of Dance. Content development and live video mix.  
Dianna Wortham Theater, Asheville, NC
- 2007                    *Thomas Dolby's Sole Inhabitant Tour*. Live VJ for Thomas Dolby's US tour with BT.

Academic Conferences, Talks, Residencies and Presentations

- 2017                    *Museum of Goa* invited artist talk. Goa, India  
*Story of Space Alliance Francaise* Residency artist residency talk and presentation  
Panjim City, Goa, India  
*Burton Street Community Center* Artist Residency, Asheville, NC
- 2016-17                *CS 185C Computational Creativity* invited artist talk  
*SJSU College of Education* invited talk and workshop for professors from Denmark
- 2015-16                21<sup>st</sup> *International Symposium on Electronic Art (ISEA) 2015: Disruption*  
Panel presentation, Vancouver, Canada  
California State University, East Bay invited artist talk  
California State University Summer Arts, CSU Long Beach invited artist talk
- 2014                    *Games For Change Europe* Games and Activism Panel, Paris, France
- 2012-13                *Theory + Practice* artist talk, San José State University  
*Learning and Games* symposium presentation, San José State University
- 2010                    *In Situ Δ - The Embodied Search: Creating Zones of Indetermination*  
Paper presented at Digital Arts and Culture 2009, University of California, Irvine

2009 *Parkour: Embodied Tactics of Social Space*  
Paper presented at Harvard University Graduate Student Conference  
Objects of Knowledge, Objects of Exchange: Contours of (Inter)disciplinarity

2008 *kwpe - keyword processing environment*  
Thesis research on performative metadata technologies presented at  
UCSC Graduate Research Symposium, University of California, Santa Cruz

#### Awards and Fellowships

2019 Intel Foundation Award for Paseo + Deep Humanities Interdisciplinary Forum

2018 Intel Foundation Award for SJSU Paseo Prototyping Challenge 18-19  
Microsoft Civic Technology Award for SJSU Paseo Prototyping Challenge 18-19  
Xilinx Corporation Award for IDC/ Paseo Prototyping Challenge 18-19

2017 H&A Director Innovation and Interdisciplinarity (through 2020)  
SJSU Humanities and the Arts Fall 2017 RSCA Award  
California State University (CSU) Summer Arts Course Coordinator

2016 Early Career Excellence Award for the College of Humanities and the Arts  
John S. and James L. Knight Foundation Award for Paseo Public Prototyping 16-17  
VentureWell Faculty Development Innovation Grant Award  
Autodesk Faculty Fellows invited industry fellowship program  
SJSU Humanities and the Arts Summer RSCA Award

2015 Intel Foundation Award for Rapid Prototyping Challenge v3.0  
Global Humanities and Arts Grant recipient, San José State University  
College Signature Events Grant recipient, San José State University

2014 Intel Foundation Award for Rapid Prototyping Challenge v1.0 + 2.0  
California State University (CSU) Summer Arts Course Coordinator

2013 Rydell Visual Arts Fellowship nominee, Community Foundation of Santa Cruz  
Global Humanities and Arts Grant recipient, San José State University  
College Signature Events Grant recipient, San José State University

2012 San José State University Research, Scholarship, and Creative Activity (RSCA)  
Grant recipient for games-based academic research and international scholarship

2010 UCIRA Emerging Fields Award Recipient  
University of California Institute for Research in the Arts

2009 Tuition Fellowship, Teaching Assistantships  
Graduate Arts Research Committee Grant Recipient  
Digital Arts and New Media MFA Program, University of California, Santa Cruz

2008 Florence French Scholarship, Regents Fellowship, Tuition Fellowship  
Digital Arts and New Media MFA Program, University of California, Santa Cruz

2007 IFP Rough Cut Film Lab Selection, *Moon Europa*, NYC, NY  
Media Arts Project Advantage Fund Award, *Moon Europa*, Asheville, NC

## Courses Developed

- 2020-2022 *Advanced Projects in Digital Media Art: Worlds (Worlds): Building the Metaverse*  
Real-time interactive 3D worlds with a special focus on of photogrammetry  
Associate Professor of Digital Media Art  
San José State University
- 2018-19 *Special Topics in Web Development, Art 175*  
Web development and programming course in HTML 5, CSS and JavaScript  
Associate Professor of Digital Media Art  
San José State University
- Artists Teaching Art/ Art 276*  
Graduate seminar on pedagogical models and teaching prep for MFA students at SJSU  
Associate Professor of Digital Media Art  
San José State University
- 2012-2017 *Advanced Projects in Digital Media Art: HCI, Performance and Sensor Interfaces, Art 107*  
Sensor data and human computer interaction for games and data visualization  
Assistant Professor of Digital Media Art  
San José State University
- Advanced Digital Video: Generative Algorithms and Video Mapping, Art 105*  
Editing, compositing, motion graphics and live generative video  
Assistant Professor of Digital Media Art  
San José State University
- 2010-12 *Video Games as Visual Culture*  
Video game studies large-format lecture  
Lecturer in History of Art and Visual Culture Department  
University of California, Santa Cruz
- Music, Sound, and Media*  
History, theory, philosophy and practice of sound, music and technology  
Lecturer in Critical Studies Program  
California College of the Arts (CCA), San Francisco, CA
- 2010 *Video Games/ Cultures*  
Video game culture, theory, analysis, and critique  
Lecturer in Critical Studies Program  
California College of the Arts (CCA), San Francisco, CA
- 2010 *Workshop in Computer Music*  
Praxis-based survey of computer music software technologies  
Lecturer in Digital Arts and New Media Program  
University of California, Santa Cruz
- Science, Technology, and Visual Culture*  
History, philosophy, and theory of science and technology  
Lecturer in Critical Studies Program  
California College of the Arts (CCA), San Francisco, CA

## Publications and Awarded Grants

- 2018-19      [SJSU Paseo Public Prototyping Challenge and Festival](#) 2018-19  
Intel Foundation Award for Paseo Public Prototyping  
Microsoft Civic Technology Award  
Xilinx Corporation Award
- 2016-17      [SJSU Paseo Public Prototyping Challenge and Festival](#) 2016-17  
*Hammer 2.0 – San José State University Downtown Arts Collaborative for Arts, Innovation, & Technology (CAIT)* funded by the Knight Foundation and Intel  
  
*Rapid Prototyping the Future at San José State University*  
Faculty development grant funded by VentureWell <http://venturewell.org/>
- 2013              *Collaborative Research: Use of Games in Undergraduate Fluid Mechanics to Increase Problem Solving and Persistence* Co-PI on NSF Grant application. NSF 13-555/EHR Core Research (ECR)
- 2013              *Applications Based Learning Initiative for Computing Education (ALICE)*  
Co-PI on Association of American Colleges and Universities Grant application
- 2010              *In Situ Δ - The Embodied Search: Creating Zones of Indetermination*  
Published in the proceedings of Digital Arts and Culture 2009, University of California, Irvine. <http://www.escholarship.org/uc/item/1n14p28b>

## Workshops/ Summer Sessions

- 2017              *Projection Mapping Panjim: Migration Stories and Spaces of the Goan Diaspora*  
Projection mapping workshop as part of artist residency  
Kala Academy, Panjim, Goa, India  
  
VPM3D v2.0 Course Coordinator with guest artist Yannick Jacquet/ AntiVJ  
CSU Summer Arts, CSU Fresno, California
- 2016              *Srishti Interim Session Projection Mapping Workshop* with students and faculty  
Srishti Institute of Art, Design and Technology, Bangalore, India
- 2015              VPM3D Course Coordinator with guest artist Yannick Jacquet/ AntiVJ  
CSU Summer Arts, CSU Monterey Bay
- 2014              *Teaching in the Era of Ubiquitous Computation:  
Learning and Games in the 21<sup>st</sup> century*  
Software workshop for visiting professors from Norway  
College of Education, San José State University  
  
*Bangalore to the Bay Projection Mapping Workshop*  
Projection mapping workshop for visiting artists from Bangalore, India  
Art and Art History Department, San José State University

## Technical Skills

Expert Apple Macintosh user, fluent PC user, UNIX proficiency  
Arduino, Basic Stamp, I2C, IR video, iOS application development  
HTML 5.0/ CSS, JavaScript, Processing, Max 8, Unity 3D Game Engine  
Final Cut Pro X, Sound Track Pro, Color, Compressor; After Effects Pro CC,  
Photoshop CC, Flash CC, Illustrator CC, Logic Pro, Ableton Live, VDMX 5,  
Modul8, VPT, MadMapper, Celtx, MindNode, Office Suite, Apple Keynote

## Graduate Student Advisees

San José State University MFA, Digital Media Art Graduate Thesis Advisees ~  
Shivani Aurora, Ricardo Cortez, Roya Ebtehaj, Fan Feng, Tyson Frederick, Scotty  
Gorham, Scot GL, Yuanjing Guo, Yuanlei Huang, Leily Khatibi, Cong Lu, Lacey  
Nein, Yung-Ching Peng, Charuta Seith.

California College of the Arts, MFA, Final Art - Amber Stucke

## Academic and Professional References

*Anthony Raynsford, Ph.D.*

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Associate Professor and Chair

Department of Art and Art History

San José State University

*Soraya Murray, Ph.D.*

[semurray@ucsc.edu](mailto:semurray@ucsc.edu)

Associate Professor

Film and Digital Media/ Digital Arts and New Media

University of California, Santa Cruz

*Jennifer A. González, Ph.D.*

[jag@ucsc.edu](mailto:jag@ucsc.edu)

Associate Professor

History of Art and Visual Culture

University of California, Santa Cruz

Additional references and academic evaluations available upon request